



## 2012 BOY'S BASEBALL RULES (ROUGH DRAFT)

1. You must be a member of a parish or attend the school to play on a CYO team / league. Rosters and Agreement of Liability Forms must be presented by the Director to the CYO office in order to receive your schedule. Players may be added to the rosters until the sixth game of the season. Any merger of parishes in order to obtain sufficient players must have prior approval of the CYO Office.

2. Umpire fees for 3rd, 4th, 5th, 6th grades is \$20.00 per team. If two umpires the fee will be split if one umpire the entire fee (\$40.00) goes to the umpire. The 7th and 8th fee is \$30.00 per team. If two umpires the fee will be split if one umpire the entire fee (\$60.00) goes to the umpire.

3. National League official playing rules are the standard for the CYO baseball league. National League rules will govern all activities except where CYO exceptions take precedence.

a. For all leagues there will be an 8 run rule per inning except for the last inning. Under no circumstances can more than eight runs score in an inning other than the last inning; once the eighth run has crossed the plate that half of the inning is officially over.

b. Pitching distances

8th ----- 60 feet and 6 inches

6th/7th ----- 54 feet

4th/5th ----- 48 feet

3rd -----45 feet

No boy will be permitted to pitch in a CYO contest without 48 hours of rest between assignments. Violation of this rule will result in forfeiture of the game. National League rule regarding number of trips to the mound (2) will prevail. Upon the second trip to the mound, the pitcher must be replaced. The 3rd, 4th, and 5th grade leagues a pitcher may pitch in a maximum of three (3) innings only. The 6th grade maximum of four (4) innings only. One (1) batter is an inning.

c. Bases

8th ----- 90 feet

6th/7th ----- 80 feet

3rd/4th/5th ----- 70 feet

d. Innings

8th ----- 7 innings / in case of rain 4 1/2 innings

6th/7th ----- 6 innings / in case of rain 3 1/2 innings

3rd/4th/5th ----- 5 innings / in case of rain 2 1/2 innings

e. Length of Games

3rd/4th/5th - no new inning may be started after 1 1/2 hours of play; unless score is tied

6<sup>th</sup>/7th & 8th - no new inning may be started after 2 hours of play; unless score is tied

(Official time is kept by umpire)

f. Drop third strike rule - 3rd and 4th grade batter automatically out runners advance at their own risk.

g. Run rules

8th ----- 10 runs after five complete innings

6th/7th ----- 10 runs after four complete innings

3rd/4th/5th ----- 10 runs after three complete innings

h. Re-entry rule

Any of the nine starting players may be replaced and re-enter: however, when returning, they must occupy the same position in the batting order. If a player gets injured and there is no one to replace that person that has not already been in the game, the opposing coach chooses the player from the bench who will replace the injured player. A team may bat all players present. If they do, they may have free substitution when playing the field. This must be declared before the game. If a player is hurt or sick or leaves before the game ends, he may be skipped over in the lineup. The batting team will not be charged with an out when that player's turn is up in the batting order. If a player comes after play begins and his team is batting all players present, he may be inserted in the last batting position for that game. In the third, fourth, fifth and sixth grade leagues, all players present, must play at least six consecutive outs. Batting all players will satisfy the six consecutive out rule.

i. Grace period, Ten minute grace period from the scheduled starting time. A team must field nine players to begin and can finish with eight players.

j. Equipment

- Home teams must furnish the pitching rubber, home plate, and bases. All bases must be sliding bases. Each team must supply a new game ball: Home team will supply a third ball approved by the umpire.
- There is no rule as to what kind of uniform the team wears. The players must have numbers on their uniform.
- The batter must wear a batting helmet. A batting helmet must be worn by the base runner as well. All players while on defense must wear a baseball cap. It is strongly recommend that Pitchers wear a fielding helmet.
- Metal spikes are banned in all CYO leagues (they may not be worn); first violation will result in a warning further violations will result in ejection of the offending player and bench restrictions or possible ejection of the coach.
- Anyone who pitches must wear full length socks while on the mound. Catchers' helmet and throat guard must be worn.
- BATS: Maximum diameter of a bat is 2 – 5/8 inches

k. Base-running (sliding)

On any play at home the player is required to slide if a play is imminent. Failure to do so will result in automatic out. Umpires may also eject any player guilty of malicious contact in the plate or other base area. For the purpose of this rule the catcher or other defensive player must be in position to attempt a tag on the runner. Contact at all bases should be avoided.

k. Coaches – Only the head coach may come onto the field from the bench to argue or question calls.

#### 4. SCHEDULES AND GAME TIMES

All games are to be played as scheduled. **The CYO office is the only one able to change games and games will only be changed for school sponsored events that are mandatory. The CYO office must have 1 week notice for any game changes unless for a catastrophic reason.** You are required to pay \$50.00 for forfeit for a no show. A game may be called off by an umpire due to the weather conditions.

## 5. T.B.S.(TO BE SCHEDULED)

**These games are to be scheduled by the coaches and these dates are to be submitted to the CYO office no later than the second week of the season. If a game is scheduled prior to the second week of the season please notify the umpire assignor seven (7) days in advance of the scheduled date so that an umpire can be assigned. Teams must make every attempt to schedule these games and it is strongly encouraged to play them as early as possible in the season. Teams with the most wins will be judged as league champions. Play-offs will also be judged in the same manner.**

## 6. FIELDS

Teams that have fields will be the judge of the conditions of their fields. In case of rain or muddy field conditions, home team managers will phone the visiting team, and alert their umpire who has been instructed to call 48 hours a head of time to give a contact number; game may be played at visitor's field if umpires can be arranged. Reminder that we follow OHSAA rules regarding bad weather. Any lightning or thunder in the area requires a minimum of 30 minute delay and all players must leave the field area. Dugouts are only acceptable if they are enclosed. Spectators should be encouraged to seek shelter as well. Games that have been postponed should be rescheduled before the next regularly scheduled game if possible. In case of rescheduled games, Ray Savage should be notified 48 hours in advance to assure umpires. If you do not hear from your umpire one day before your game, please notify the assignor ASAP. All make up and TBS season games must be completed by May 13, 2012. Teams with the most number of wins will be judged as league champions. In case of ties, head to head competition will determine play-off eligibility. Season will begin March 25, 2012. Playoff will begin May 20, 2012.

## 7. PROTEST

You may not protest judgment calls by the umpire. Eligibility protest, see rule one (1). Prior to the filing of formal protest, notify the CYO office on the day of the game. Formal protest must be filled in writing and mailed to the CYO office, P.O. Box 17126, Cincinnati, OH 45217 within 24 hours of the game. A fee of \$50.00 must accompany the protest. The fee will be refunded if the protest is won.

## 8. SCORES

Winning team should call CYO office within 48 hours (242-1947). Recorder is on 24 hours a day. You may also post scores on our Web Site [www.cyosports.org](http://www.cyosports.org) report scores tab. When calling in your score; give the league number, date of game, winning school, and score. Teams with the most wins will be declared league champions.

9. Our co-assignors are Jim Gruenwald at [jimmygee94@fuse.net](mailto:jimmygee94@fuse.net) and Ray Savage at [rsavage@fuse.net](mailto:rsavage@fuse.net) . Please contact Ray for all rain out, make up and TBS games. Jim Gruenwald will handle all complaints, compliments, field issues, and rules interpretations. When you contact Ray, please note which game it is that you are scheduling as we track all games as they are played or made up.